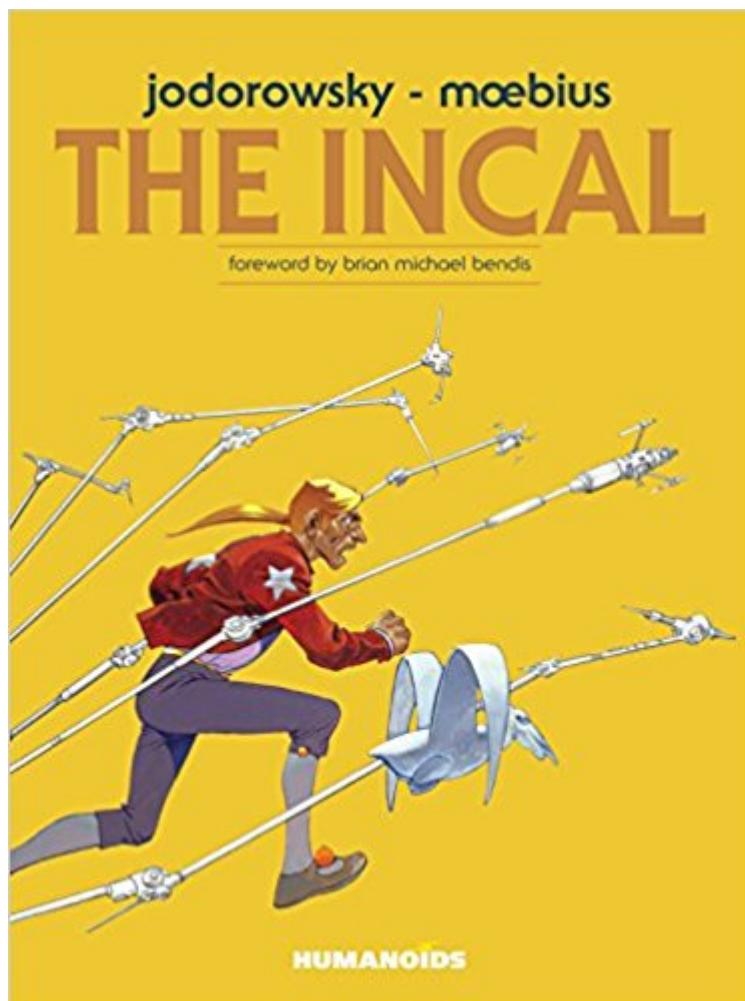


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The Incal



Synopsis

John Difool, a low-class detective in a degenerate dystopian world, finds his life turned upside down when he discovers an ancient, mystical artifact called "The Incal." Difool's adventures will bring him into conflict with the galaxy's greatest warrior, the Metabaron, and will pit him against the awesome powers of the Technopope. These encounters and many more make up a tale of comic and cosmic proportions that has Difool fighting for not only his very survival, but also the survival of the entire universe.

Book Information

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Customer Reviews

"Whether you believe this or not, this is an important piece of work, historically and artistically, and should be read by all comic fans. " - BackwardsCompatible.co.uk "The Incal deserves its place at the top table of comic greatness alongside the best the medium has to offer. 5/5" - SFX Magazine "The Incal is entrancing...It crackles with invention: if you like your sci-fi, you'll love this." - The Guardian "The Incal Is The Greatest Comic That You Probably Haven't Read..." - Nothing But Comics "Moebius was a master, a rare talent of nuclear-powered imagination, and with few peers in his craft." - Kamloops This Week "It's one of the great comics team-ups..." - Rolling Stone

Alejandro Jodorowsky (also known as Alejandro Jodorowsky) is a Chilean film and theatre director, screenwriter, playwright, actor, comic book writer, author, poet, mime, musician, and spiritual guru. He is best known for his avant-garde, cult films, such as "El Topo," a midnight movie favorite. Jean

Giraud aka Mœbius was a French artist, cartoonist, and writer, who worked in the Franco-Belgian bandes dessinées tradition. Giraud earned worldwide fame, predominantly under the pseudonym Mœbius, which he used to create a wide range of science fiction and fantasy comics in a highly imaginative and surreal, almost abstract style. Esteemed by Federico Fellini, Stan Lee and Hayao Miyazaki, among many others, he is considered as the most influential bande dessinée artist, and a continued influence to filmmakers and artists around the world.

I got this after seeing the documentary on the Dune Jodorowski would have made and I was very interested in the story he wanted to bring to the screen and after seeing this, I know my interest was not misplaced. The book suffers from a small amount of Deus Ex Machina and happy coincidence, a little forced drama and urgency, but overwhelmingly it is unique, beautifully drawn, well-executed and a great read. Those are minor gripes in the realm of graphic novels, really. The first 50 pages didn't draw me in well but once Jodorowski hit his stride as a storyteller in this medium the book takes off and becomes phenomenal. It's got a blend of almost everything as far as genres go, has interesting viewpoints and a great overall story arc. It has compelled me to get the next book in the series, eventually. If money wasn't tight I would have gotten the second one already. I spent an hour sniffing the pages and looking at the artwork when I first got this, the publishing is VERY quality for the price. Built in bookmark just adds extra value and makes keeping track of your place so simple. If you're a fan of Jodorowski, Moebius or good graphic novels, sci-fi adventures or intellectual, philosophical discourse hidden in a good story, you should get this. You can miss out if you want, but it's totally worth the price to hold this and read it.

If you're a fan of Moebius as I am, you should buy this for the artwork alone. Note that this edition AFAIK uses the original coloring and is not censored, unlike previous releases which did the material a great disservice. The print quality seems to be very good, and some of the later pages are "full-bleed" i.e. the artwork goes all the way to the edge of the pages. The writing seems more likely to be hit or miss. People looking for a linear story that's easy to follow and explains everything will probably be disappointed. The universe (Jodoverse?) is expansive, wildly imaginative, and unrelentingly bizarre. Quite often the logic behind what's going on is unclear and/or unexplained. It's also amazing. I don't really have a good word for why it's so good ("dreamlike" and "surreal" come to mind), but if you're willing to sit down with it and just *experience* it I think you will probably have a very good time. Do not rush through it; take the time to digest each page before moving on.

This book is OK. I just expected better judging by the hype I'd heard. I really liked the artwork and pick it up mainly based on that; the story is really the major letdown. Art = 5-star creativity, 4-star craft Story = some 5-star concepts, some 1-star hand waving, 2-star storytelling (pacing, cohesion, etc.), 1-star characters

What an incredible body of work. This story takes you to a world of intense depravity and techno-politics. A cyclical story of grand proportions with all the big players...and John d'fool ;) It even has a little ribbon to hold your place. A nice touch that really brings it home. Just get it

Been a Moebius/Giraud fan since the Heavy Metal days and I always loved him because each one of his panels could spark my imagination and get me daydreaming. It was such a pleasure to read this. I felt like a kid again.

A seminal work by quite possibly the greatest team up in the history of sequential art.

Jodorowsky and Moebius minds combine to push the envelope of storytelling beyond the realm of science fiction. By the standards today, it is easy to observe the myriad influences that have arisen in the wake of *The Incal*. So the initial impact of the narrative while potentially not as potent as when it was released still has formidable presence. Given the relationship European comics have enjoyed with the fine art world, the artwork on display is truly fantastic; exhibiting a window into a societies populating a lavish, colorful universe comparable to the tales by Miyazaki and Tolkien but with the spirit of collaboration that existed with some of the Stan Lee and Jack Kirby work.

I really enjoyed this book. It is an incredible example of ninth art, an adult comic (or graphic novel) that blends fantasy, violence, and politics. Jodorowsky's story is crazy. It meanders through a lot of strange scenarios. I don't have as much time to read as I would like, and had to read this in small installments. Every time I picked it up I was lost as to the storyline. I found myself backtracking several pages to recall what was going on. I will definitely need to reread to get the full scope. I thought the story got stronger toward the end, which reminded me of a *Twilight Zone* ending. The artwork is great. Moebius (Jean Giraud) is considered one of France's greatest illustrators, and now I know why. I haven't seen much of his work before this, as most of the English versions of his books are out of print. The art is detailed in its execution. The inking doesn't have the hatching or shading techniques I am used to in American comics. People talk about how great Ditko's Doctor

Strange art is, well Moebius' art at the end of the Incal is insane!

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